Class TaskManager

The purpose of the task manager class is to contain a majority of the logic in terms of adding a task to the list. Using an arraylist and a priority queue it sorts each task into one of two lists. The priority list works by giving the user the option to add the task as priority while assigning it with a description. (not case sensitive)  
Included methods

TaskManager constructor   
Purpose:

* Initializes the lists for normal tasks, priority tasks, and the scanner object so the user can input the task directly

AddTask ()  
Purpose:

* Prompts user to add a task and it’s description
* Name the task added (string)
* Manages if a task is priority or not. If not it’s added to normal tasks

ViewTasks()

Purpose:

* Displays all tasks including both priority and normal
* Counts tasks in each list
* Also has a Seperator to make the class more readable

Local Variables   
 priority int – Tasks are ordered by importance 1 being most important highest being least important

TaskNumber int – Tracks the tasks

Description string – Stores the description of a task

response string – user input stored

TaskName String – Stores the name of a task